



INVR – VRHAM virtual Web XR
Manual / Disclaimer / Compatibility

Browser Compatibility (as of 24.07.2020)

Browser	Desktop (Windows)	Desktop (Mac)	Oculus Quest (standalone)	Oculus Rift / Rift S / Quest (via LINK)	HTC Vive
Mozilla Firefox	x	x	-	x	x
Google Chrome	x	x	-	-	-
Microsoft Edge	x	-	-	-	-
Safari	-	-	-	-	-
Oculus Browser	-	-	x	-	-

Through Desktop:

- Open Mozilla Firefox Browser (for best Compatibility) on your Desktop
 - o Navigate to designated URL (https://invr.xyz/Build_Dev/200723/index.html)
- Platform is loading - please wait
 - o Allow VR Access (Pop-Up)
 - o Click CONTINUE

For Viewing on the Desktop Screen:

- Click + drag with the mouse to turn around
- Use arrow keys to move/navigate left – right – front – back

For viewing in Oculus Rift / Quest (via LINK cable) / HTC Vive:

- Make sure Oculus Rift / Quest (via LINK cable) /HTC Vive is setup and turned on prior to opening the website
 - o Oculus / SteamVR should be open and Headset active
- Click on the VR Glasses symbol in the right corner
- Put on the VR-Headset and navigate through the VRHAM
 - o Functionality of VR-Controller
 - press right trigger to aim teleportation cast
 - release right trigger to teleport to selected point
 - Use right grip to rotate

Through Oculus Quest:

- Please make sure the Oculus OS is up-to-date
- Open the Oculus Browser through the Home Menu
- Navigate to the designated URL (https://invr.xyz/Build_Dev/200723/index.html)
- Click on the VR Glasses symbol in the right corner
 - o Functionality of VR-Controller
 - Press right trigger to aim teleportation cast
 - Release right trigger to teleport to selected point
 - Use right grip to rotate